



Metal: Hellsinger

Genre: Rhythm shooter, first-person, singleplayer

Platforms: PC, PlayStation 4, PlayStation 5, Xbox One, Xbox Series X

Release: 2021

Developer: The Outsiders

Publisher: Funcom

About the game

Strike terror into the hearts of demons and devils as you fight your way through eight Hells. *Metal: Hellsinger* is a rhythm FPS, brimming with diabolical enemies, powerful weapons, and metal music. Set out on an infernal journey in order to achieve the purest of goals: Vengeance.

You assume the role of The Unknown, who is part demon, part human, and obsessed with vengeance. Fight through the fiercest domains of Hell, destroy the demon hordes and set yourself up for an epic showdown with The Red Judge herself.

Every legend has a song. And yours is one of metal, vengeance, and destruction.

Slay to the beat

Metal: Hellsinger is a rhythm FPS, where your ability to shoot on the beat will enhance your gameplay experience. The more in sync you are with the rhythm, the more intense the music will become and the more destruction you will cause.

Demonic arsenal

Defeat the demon hordes with a skull-clad blade or a wide range of murderous guns. Each weapon has its own ultimate ability, such as Murder of Crows or The Big Goodbye.

Epic story and Challenge Mode

Play through an epic storyline, narrated by award-winning actor Troy Baker. Then conquer the leaderboards or challenge your friends to beat your score in Challenge Mode.

Fight through fire, ice, metal and madness

Although commonly known as Hell, The Infernal Planes is in reality a union of a thousand Hells, all of which are terrifying and diabolical in their own way. In order to dethrone The Red Judge, you must fight your way through the fiercest corners, from the icy world of Voke to the maddening world of Stygia.

From the Lead Designer of Battlefield: Bad Company 2

Metal: Hellsinger is created by an experienced FPS team at The Outsiders and is the passion project of David Goldfarb, Game Director on Payday 2 and Lead Designer on Battlefield 3 and Battlefield: Bad Company 2.

Original metal soundtrack

Every track is created specifically for the game with vocals by metal icons, such as Matt Heafy (Trivium), Mikael Stanne (Dark Tranquillity), Björn Strid (Soilwork), and Alissa White-Gluz (Arch Enemy).

About Funcom

Funcom is an independent developer and publisher of online games for PC and consoles. Funcom has provided outstanding entertainment since 1993 and continues to expand its track-record of more than twenty released games. Titles include 'Conan Exiles', 'Secret World Legends', 'Age of Conan: Hyborian Adventures', 'The Longest Journey', 'Anarchy Online', 'The Park', and 'Dreamfall: The Longest Journey'. For corporate information please visit www.funcom.com. For information about Funcom games visit www.conanexiles.com, www.secretworldlegends.com, www.anarchy-online.com, www.dreamfall.com, www.theparkgame.com, or www.ageofconan.com. Funcom is listed on the Oslo Stock Exchange under the ticker FUNCOM.

About The Outsiders

We are an independent game studio based in Stockholm, Sweden. Our team consists of ~30 creative people and two dogs. We create original games at high quality – specializing in first person games with unique gameplay mechanics and AAA-visuals. Our team consists of industry veterans from DICE, Avalanche, King, Rovio, Fatshark, Starbreeze, Arrowhead, Goodbye Kansas, Machine Games, Guerilla Games and many others. We also have a good mix of the best talent from the many fantastic game development schools in Sweden. We love games and we love making them. We hope that you will enjoy playing our creations.